

HPC-R Exercises: Basics

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Basics

Debugging

1. Find the bug:

```
x <- 0:9
if (x[1] = 999){
  print(x)
}
```

2. Find the bug:

```
x <- 0:9
if (x[0] == 999){
  print(x)
}
```

3. Find the bug:

```
myfactorial <- function (x)
{
  if (x==1)
    return(1)
  else
    return( x*myfactorial(x) )
}
```

4. Use the `debug()` function to debug this function:

```
f <- function(X)
{
  scl <- sum(as.numeric(X$a))
  ans <- scl * (as.numeric(X$a)+X$b)
  ans <- crossprod(ans)

  return(ans)
}

X <- list(a=factor(-2:2), b=matrix(1:30, nrow=10))
f(X)
```

The correct output is:

```
[,1] [,2] [,3]
[1,] 0 0 0
[2,] 0 0 0
[3,] 0 0 0
```

5. Find the bug:

```
f <- function(n)
{
  if (n==1)
    return(1)
  else {
    if (n%%2==0)
      return(n/2)
    else
      return(3*x+1)
  }
}

x <- 1
f(x)
n <- 3
f(n)
```

Profiling

- For `x <- matrix(rnorm(1000*250), 1000, 250)`, which is faster (single execution):
 - `t(x) %*% x`
 - `crossprod(x) ?`
- Explore the call stack of `example(glm)` with `Rprof()`.
- Re-run exercise 2 with `Rprof(memory.profiling=TRUE)`, and examine with `summaryRprof(memory="both")`. See the help files for an explanation of the new output.

Benchmarking

- Which function is faster on average? Try several values of `n`.

```
f <- function(n)
{
  x <- c()
  for (i in 1:n)
    x[i] <- i*i

  return(x)
}

g <- function(n)
{
```

```

x <- numeric(n)
for (i in 1:n)
  x[i] <- i*i

return(x)
}

```

2. Which function is faster on average? Try several values of n.

```

h <- function(n) sapply(1:n, function(i) i*i)

i <- function(n) (1:n)*(1:n)

```

Answers

Debugging

1. Use == for comparison, not = (which can be used for assignment).
2. Vectors in R are indexed from 1, not 0 like in C. The vector x contains no 0'th element.
3. Calling f(x) from inside any function f will cause infinite recursion. The call should instead be x*myfactorial(x-1).
4. The conversion of factors to numeric data is often not straight-forward. Try casting the factor as character first in the scl <- assignment.
5. Type rm(x) then re-run f(n). Now look at the variable names in the function definition...

Profiling

1. crossprod() is faster (and also uses much less memory):

```

x <- matrix(rnorm(1000*250), 1000, 250)

system.time(t(x) %*% x)

```

```

##    user  system elapsed
##  0.009   0.001   0.008

```

```
system.time(crossprod(x))
```

```

##    user  system elapsed
##  0.003   0.000   0.003

```

2. Run:

```

Rprof()
example(glm)
Rprof(NULL)

summaryRprof()

```

in your R session.

3. Run:

```
Rprof(memory.profiling=TRUE)
example(glm)
Rprof(NULL)

summaryRprof(memory="both")
?summaryRprof ### help files
```

in your R session.

Benchmarking

1. `g()` is faster, because it preallocates the storage it needs:

```
library(rbenchmark)
n <- 1000
benchmark(f(n), g(n), columns=c("test", "replications", "elapsed", "relative"))

##   test replications elapsed relative
## 1 f(n)          100  0.169    2.086
## 2 g(n)          100  0.081    1.000
```

2. `i()` is faster, because it is vectorized:

```
library(rbenchmark)
n <- 1000
benchmark(h(n), i(n), columns=c("test", "replications", "elapsed", "relative"))

##   test replications elapsed relative
## 1 h(n)          100  0.121     121
## 2 i(n)          100  0.001      1
```

We will be discussing these concepts in the next section.